

E-STEAM: Equality in Science, Technology, Engineering, Art and Mathematics

Agrupamento de
Escolas de Silves - PT



www.aesilves.pt

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Private School - BG



www.psleonardo.com

Institute of
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Development - GR



<https://ied.eu>

Foundation Universitat
Jaume I Empresa - ES



www.fue.uji.es

Dimitrie Cantemir
Universitatea - RO



<http://www.en.cantemir.ro>

Fundatia Professional - RO



www.professionalcentre.ro



Project Website

<http://e-steamerasmusproject.com/>

Facebook page

<https://www.facebook.com/ESteamErasmusProject/>

E-STEAM platform

<https://moodle.aesilves.pt/moodle/course/index.php?categoryid=28>

E-STEAM YouTube channel

<https://www.youtube.com/channel/UCuZz0IRIO-k0cvemLsZbwMA>

Contact:

Agrupamento de Escolas de Silves www.aesilves.pt | tel. 00351 282 440 460 | E-mail: direcao@aesilves.pt



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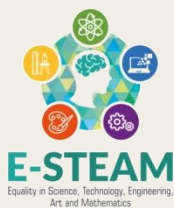
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ERASMUS+2018-1-PT01-KA201-047422

E-STEAM: Equality in Science, Technology, Engineering, Art and Mathematics

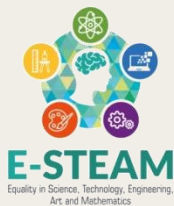
Art + Design can help science, technology, engineering, and mathematics (STEM) in unleashing entrepreneurial innovation.

STEM+ Art = STEAM addressed creative problem solving, the translation of complex data for broad audiences through visualization, and how to bring ideas to market through design.

The project aims to establish synergies among schools and the labour market towards creative and meaningful engagement of girls in STEAM education (through a mentoring programme)



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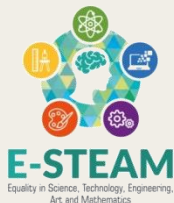
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